

MiG-21 MF

1st update

This is the official update of MiG-21MF for FSX (SP2/ ACC) by Ivan Jurčaga. I've updated these parts of original archive:

- flight dynamics
- exterior model
- engine smoke effect
- GPS with basic AI radar

1) *Flight dynamics*

Now you can fly higher and faster than before. Moreover speed of extending flaps is decelerated and brakes are more effective now.

2) *Exterior model*

If you are faster than one knot of ground speed, it makes invisible the external power unit, the ladder and chocks. I've added the helmet texture, please copy it into all of the texture files. Moreover I've added the beacon light for MFN version and some cooling holes on tail (using original textures)

3) *Smoke effect*

Now the effect is more transparent.

4) *GPS, AI radar*

I've added the AI radar placed in interior model or by switching Shift+5, Shift+6. It is based on default FS radar, which you can see if you are the air traffic controller in multiplayer mode.

Installation

Installation is simple and intuitive. All files are sorted in folders like in your FSX.

Have a good flight! :)